Carson City Recreation Adult Basketball League Handbook

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Updated January 2017
The Carson City Recreation Division will operate an Adult Basketball League for those in the community interested in playing. It is our goal to provide a quality recreational league with an emphasis being placed on fun. To achieve this goal, we rely on managers and players, working together, to minimize any conflict between teams. When conflicts do occur, we expect all differences of opinion to be handled in a civilized manner. Any deviation from this standard will not be tolerated. Furthermore, all managers, coaches, and team captains are responsible for the conduct of players and team supporters for their team immediately prior to, during, and after the game.

Please keep this manual handy throughout the season for future reference.

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Section I: Eligibility

A. All players must be 18 years of age at the time of registration, no exceptions.
B. All players in the OVER 30 league must be over the age of 30 years old.
C. Officials and Carson City Recreation staff reserve the right to request photo ID from any player to determine the age of a participant.
D. Players will need to play at least three official games to participate in the playoffs.
E. ALL players must complete/sign the roster to be a legal participant.
F. Any “substitute players” must have played in three (3) games prior to the end of the year playoffs. Any opposing team that suspects as though a “substitute player” did participate in three (3) games prior to the playoffs must protest that player prior to the game. Any protests that take place once the game has begun or once the game has concluded will not be considered.

Section II: Registration

A. Registration must be done during the registration period and are taken on a first come first serve basis. Full payment is due at the time of registration.
B. Players may not be registered if there is a balance due on their account, or a balance from another Carson City Recreation activity until the entire balance due is paid.
C. Players will be registered within a team with the authorization of the team manager or coach
D. Teams must have a minimum of six players registered
E. Sub player may pay $5.00 per game. This fee must be paid prior to the beginning of each game.
F. Players may not be registered, or substitute on two teams within the same division. However players may play on one team in the OPEN League, and one team in the OVER 30 League.
G. Refunds will not be issued once all League schedules are created

Section III: Uniforms

A. All players should wear official Basketball uniforms. Team’s jerseys and shorts must be similar and visible among the opposing team.
B. If a player does not wear a uniform consistent with the team color(s) and number(s), he/she cannot participate. This is at the discretion of CCRD Staff, Officials, and Management.
C. The jerseys number should be visible and non repetitive.
D. Players are not permitted to wear hats, earrings, rings, necklaces, or other pieces of jewelry that can cause injury to the player or other players. You will be asked to remove all jewelry or unauthorized clothing before the game will begin.
E. Carson City Recreation asks that participants where gym floor appropriate shoes. **NO STREET SHOES.**

**Section IV: Forfeits/Cancelations**

A. All teams must have four (4) players to start a game.
B. Forfeiture time is the scheduled game time.
C. Each team **MUST PAY** the referee in the event of a forfeit.
D. Postponed games will be rescheduled at the discretion of the Carson City Recreation Program Supervisor.
E. Games will only be postponed/ or rescheduled for unforeseeable events i.e. weather, power outage, etc. Note; please be sure to like our Facebook page for up to the minute updates, standings, or schedule changes. www.facebook.com/ccprdept.

**Section V: The Game**

A. Carson City Recreation Adult Basketball will fall under the National High School Federation of State High School Rule Book. Carson City Recreation has altered some rules to accommodate our league, and make it a better Recreational experience for all participants. **Note:** The official National High School Federation of State High School Rule Book can be found at www.nfhs.org/basketball.
B. Games will be played in two (2) twenty (20) minute halves.
C. The clock shall stop on time-outs and during the last two minutes of each half. If a team is winning by 15 points or more with two minutes to go in the game, the clock will continue to run.
D. Each team is entitled to three (3) charged timeouts during a regulation game (two halves of play). During each extra period, each team is entitled to one (1) time out. During extra periods unused timeouts accumulate and may be used at any time.
E. Extra periods shall continue without a change of basket for two (2) minutes; the second extra period becomes sudden death. Extra periods are an extension of the 2nd half. The clock shall stop in the overtime period(s).
F. Dunking is prohibited during warm-ups and the game. This shall be a technical foul, and the offending player(s) may be suspended.
G. **OVER 30:** Full court pressure will only be allowed in the last two (2) minutes of each half.
H. Only manager and uniformed team members will be permitted on the team’s bench.
I. Team score keepers will have no jurisdiction over the game, time, or scores.
J. Managers are expected to help CCRD Staff when problems arise with players or team supporters. Additionally, Managers will be the only participants permitted to speak with, or respectfully question a referee when concerns arise, before, during, or after a game.

K. Alcoholic beverages or tobacco products will not be permitted on school property.

L. Please help us insure the use of Carson City Schools in the future by picking up your trash and bench at the end of each game.

Section VI: Technical Fouls

A. Any player given a technical foul will have to sit out the following three (3) minutes of the game.

B. If any player accumulates three (3) technical fouls during the season they will receive a two (2) week, (4) game suspension.

C. A player receiving two (2) technical fouls in one game will be ejected from that game and a meeting will be conducted by the Program Supervisor to address possible suspension.

D. If technical fouls are issued after the completion of the game, the offending player’s behavior will fall under the Carson City Recreation Code of Conduct.

E. Dunking during pregame warmups, during the game, or after the game will result in a technical foul or potential suspension.

F. All technical fouls will be accumulative one season to another season (example: if you have two (2) technical fouls at the end of last season, and accumulate another at the beginning of this season, you will be subject to a two week suspension).

G. If a team accumulates three (3) bench technical fouls during the season the manager will receive a two (2) week suspension. All coaches and managers must be able to control their players behavior at all times.

H. **ZERO TOLERANCE POLICY** - If at any point before, during, or after a game, a player uses foul language towards a referee or CCRD staff, or calls the referee or CCRD staff any name other than their name, that player will be removed from the gym immediately by CCRD staff. That specific participant will also be removed from the program for the following FOUR games. Additionally, dependent upon severity of the incident, the coach of the offending team will be removed for two games following the incident for failing to maintain his teams control or behavior. All situations and consequence suspensions are at the discretion of Carson City Parks and Recreation Management.

Section VII: Official’s and Carson City Recreation Staff

A. Teams are required to pay a $25.00 referee fee per game. This fee will be collected by Carson City Recreation Staff **PRIOR** to the game beginning. NO PAY, NO PLAY.
B. All referees are registered, and follow the National High School Federation of State High School Rule Book, and are trained by Carson City Recreation Senior Staff.

C. All league games and programs are under the direction of the referee. Only Team Coaches may discuss game or program decisions with the referee or Carson City Recreation Staff.

D. Every player, coach, and spectator must respect Carson City Recreation Staff/Referee’s before, during, and after the game.

E. Carson City Recreation Staff/Referees reserve the right to sit any player at any point during the game to avoid an altercation. This is for the safety of the players, staff, and spectators. Carson City Parks and Recreation staff may remove any individual from any facility at any time should they feel necessary.

F. If a player, or coach is found guilty of direct aggression, in which there is spitting, verbal threatening, or physically contacting Carson City Recreation Staff, or Referee’s, law enforcement will be contacted, and the offender maybe arrested, and prosecuted. All violations will also fall under the Carson City Recreation Code of Conduct.

Section VIII: Game Protests

A. Game protests shall be received or considered if they are based on a complaint involving the accuracy of the referee’s judgment.

B. Any protest should be presented before or during each game through the coaches of the team only.

C. If a participant receives an unfavorable protest response from the Adult Basketball Supervisor, they maybe able to protest the game call with the Program Supervisor. Any decision made by the Program Supervisor will be final.

Section IX: Other Suspensions

The Carson City Parks and Recreation Division reserves the right to further suspend individuals who violate the RULES or who causes or incites a fight or brawl, who has repeated violent offenses against other players, staff, spectators, or whose behavior causes PERSON to believe the integrity of program is jeopardized due to the behavior of such person.